

KATHERINE RENÉE HUBLEY

Leadership / Management

Department Chair, 2022-Present

Chair for Media Arts & Technologies Department

Oversee schedules, budget, operations and facilities for academic department with four staff, approximately 20 part-time faculty, and 13 full-time faculty, 6 Mac labs, television studio & control room, radio station, photography studios and other facilities. Assist curriculum assessment efforts and scheduling for numerous areas, including Television, Radio, Animation, Gaming, Web, Graphic Design, Illustration, and Photography. Organize efforts for AI exploration in Media Arts, co-curricular activities, special events, connection to industry with "real world" opportunities for student projects.

Arts Initiatives Coordinator, 2018–2022

Visual, Performing & Media Arts

Design and development of arts promotion and communication materials for the Visual, Performing and Media Arts area, including co-writing, and design of bi-annual MC Art Beat Newsletter and strategy in the promotion of arts events.

Interim Program Coordinator, 2016–2017

Digital Media & Web Technologies

Student advising, recruitment for part time faculty positions, program promotion, class schedule, assessment of Web Curriculum.

Program Coordinator, 2012–2016

Digital Animation

Student advising, program promotion, scheduling for animation classes, Perkins Grant proposal, writing curriculum proposals for degree, certificate and courses.

Studio Director, 2005–2008

Z&H Publishing (now ZG Interactive)

Assessment of client design needs, leading kick-off meetings for new projects, communicating and organizing design team efforts, including assigning tasks, evaluating work and convening team and stakeholder meetings. Management of outside vendors, recruitment and management of studio interns, management of design staff.

Director, Girls Really Really Love Technology (GRRRL) Tech, 2005

Passion for Learning, Inc.

Curriculum development and instruction for an after school program for middle school girls in web design and development, Eastern Middle School, Silver Spring, MD.

Service to Montgomery College

Merit Badge University Counselor, 2024, 2025

Assistance with Animation Badge, and lead counselor for Graphic Design Badge for youth scouts during Merit Badge sessions held at Montgomery College

Committee Member, 2024-Present

NASAD Accreditation committee

Arts Media & Communications Program Advisory Committee (AMC PAC), 2024–Present

Work with Montgomery County Public Schools (MCPS) teachers and staff, industry professionals and MC Faculty on Career and Technical Education initiatives

Gaming Club Advisor, 2023-Present

Assist Gaming Club student members with meeting spaces, and other club needs

Student Design Project for MC's Office of Equity and Inclusion, 2022

Coordinated publication design student work for OEI 2022 Annual Report

HyFlex Course Development, 2022

Developed section of GDES 212 Publication Design that was HyFlex: Delivered In-person, online, and recorded for asynchronous student viewing.

Reference: <https://katiehubley.github.io/studyDESIGNtechnology/diagram246.jpg>.

Committee Member, 2016–2017

College Brand Revision and Website Redesign Committee

Work Group Member, Spring 2016

General Education Proposal for ARTT / GDES 116

Committee Member, 2013–2015

Academic Regulations & Standards Committee

• email katherine.hubley@montgomerycollege.edu

• phone 202-617-5172

• credentials [linkedin.com/in/katiehubley](https://www.linkedin.com/in/katiehubley)

PERFORMANCE HIGHLIGHTS

24 Years Teaching in Higher Education

With classes taught at Montgomery College and at Boston University's Center for Digital Imaging Arts

3 Years Chair Experience

9 Years Coordinator Experience

At Montgomery College in three areas: Arts Initiatives, Digital Media & Web Technology, and Digital Animation

2 Positions as Director

At GRRRL Tech with Passion for Learning, and at Z&H Publishing (*Now ZG Interactive*) design firm.

\$70k Grant Funding

Secured for Digital Animation Equipment

Level 4 Advisor

Training completed Fall, 2015

6 Years Teaching Online

With experience in Remote, Distance Learning and HyFlex modalities

4.8 Ranking (out of 5)

Student Ranking at RateMyProfessors.com

Extensive Professional Development

Professional Development focus in the Areas of Equity, Inclusion and Decolonization over the past two years through MC's ELITE, NISOD Conference, and General Assembly Seminars.

EDUCATION CREDENTIALS

Certificate, Designing and Building AI Solutions

2025, Cornell University

Master of Arts in Publications Design

2010, University of Baltimore

Certificate, Graphic Design

2000, Montgomery College

Bachelor of Arts in Liberal Studies

Art & Communications Concentrations

1999, Salisbury University

AWARDS / RECOGNITION

NISOD Excellence Award

National Institute for Staff and Organizational Development (NISOD), *Summer, 2022*

Outstanding Faculty Award for Excellence in Teaching

Montgomery College, *Spring, 2021*

Certificate of Appreciation

Montgomery College

General Education Conference, *Spring, 2017*

VOLUNTEER EXPERIENCE

Development Committee Member

Community Reach of Montgomery County
2024-Present

Communications Subcommittee Member

Community Reach of Montgomery County
2025-Present

Teaching in Higher Education

Full Time Professor, 2010–present

Montgomery College (Rockville)

» Professor Rank 2020–Present

» Associate Professor Rank 2015–2020

» Assistant Professor Rank 2010–2015

Part Time Professor, 2013–2014

Boston University, CDIA (Georgetown)

Part-time Instructor, 2001–2006

Montgomery College (Rockville)

Program Development & Cross-Discipline Activities

Faculty Collaborator, MC Cross-Discipline Postcard Contest, Spring, 2022

Collaboration between GDES 212 and COMM 220 Students

Led Design students' collaboration with Communication students for postcard contest arranged through Deans, with guidance from MC's Office of Communications. Developed timeline and collaboration strategy, organized discussions, scheduled mentoring sessions, and directed design work. **Reference:** <https://padlet.com/katherinehubley/savo3cw9z7l6wrw1>

Author / Proposer, 2015

Perkins Grant (Digital Animation)

Led procurement of \$70k in Perkins Grant funding secured to purchase motion capture equipment for use in GDES 242 Animation 3: Motion Capture and Character Development.

Author / Proposer, 2013–2015

Digital Animation AAS Degree & Digital Animation Certificate

Led Animation program research, collaboration with faculty and industry professionals, and the writing of Montgomery College Curriculum and MHEC proposals for the Digital Animation AAS Degree and Digital Animation Certificate

Conferences, Presentations & Publications

Contributor, Maryland Open-Source Textbook (M.O.S.T.) Initiative, OER Pressbook, 2022, Contributions for the OER Pressbook supporting decolonizing the curriculum at MC

Presenter, Designing Inclusive Course Materials, ELITE Faculty Showcase, December 1, 2021, Online via Zoom. **Reference:** [Waves.Education](https://waves.education)

Co-creator, Co-Writer, Designer, MC Art Beat, 2018–Present

Arts Initiatives, Visual Performing & Media Arts, Montgomery College

Reference: https://www.montgomerycollege.edu/_documents/special-programs/arts-institute/winter21_artbeat.pdf

Presenter, Signature Assignments, General Education Conference, March 22, 2017

Montgomery College, Germantown Campus

Panelist, February 14, 2017

Achieving Collegiate Excellence and Success (ACES) Panel for Incoming Students

Skills Overview

Academic / Program Leadership

Student Advising

Recruitment

Scheduling

Collaboration

Project Management

Curriculum Design

Grant Writing

Budgeting

Universal Design (UDL)

Inclusive Practices

HyFlex Learning

Distance Learning

Technical / Software

HTML & CSS Coding

WordPress / CMS

Multimedia Design

Publication Design

Social Media

Web Accessibility

PDF Accessibility

Microsoft Suite

QlikView

Blackboard

Adobe Suite

AI Applications

COLLEGE COURSES TAUGHT

Montgomery College, Rockville

• GDES 116 | • GDES 124
• GDES 140 | • GDES 212
• GDES 216 | • GDES 218
• TVRA 140

Boston University, CDIA

• HTML & CSS I
• HTML & CSS II
• Portfolio I
• Portfolio II

STUDENT FEEDBACK

"I just want you to know how much I learned from you. I so much admire your competence and your empathy with your student's struggles. You are such a great teacher and I am extremely grateful for all your efforts teaching this difficult class."

—Excerpt from email to Katherine Hubley from GDES 218 Student, Spring 2016

"Not only do you not leave anyone behind, but you go as far as to make videos online for anyone who may need a replay of the lesson."

—Excerpt from card to Katherine Hubley from GDES 116 Student, Fall 2017

DESIGN EXPERIENCE

Designer, MC Art Beat newsletter and VPMA events promotion and information design 2018–Present

» Visual, Performing & Media Arts, Montgomery College

Multimedia Designer, including graphic design, web design and accessibility standards optimization for various clients including the U.S. Department of Education, FAA, and World Bank Group 2014–2018

» Corporate Visions (Now Fathom Creative)

Multimedia Designer, for clients in government, non-profit and for-profit sectors 2008–2014

» Freelance / Sole Proprietor

Designer (2000–2005) and **Studio Director** (2005–2008) serving clients in non-profit and for-profit sectors

» Z&H Publishing (Now ZG Interactive)

REFERENCES

Steve Francis: sfrancis@fathomcreative.com
Fathom Creative (Formerly Corporate Visions)

Frank Trezza: frank.trezza@montgomerycollege.edu
Dean, Visual Performing & Media Arts, Montgomery College

Andrew Zettler: adzettler@gmail.com
President, ZG Interactive (Formerly Z&H Publishing)

KATHERINE RENÉE HUBLEY